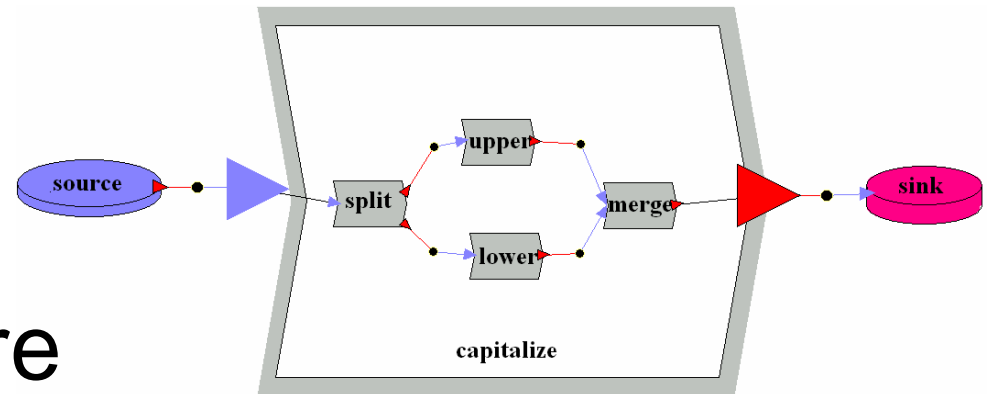


Modeling and Implementing Software Architecture with Acme and ArchJava

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Motivation



- Software Architecture

- High level design of a software system
- Components, connectors, and constraints on how they interact

- Key benefits

- Program understanding
- Software evolution
- Analysis of quality attributes

Architecture Description Language: Acme

- Express a component & connector (C&C) architectural view
 - Define component types and properties
 - Check constraints of architectural style
 - Perform advanced analyses:
 - Performance analysis based on queuing theory
 - Rate monotonic schedulability analysis
- But, does ***not*** guarantee that implementation conforms to architecture

Architectural Conformance

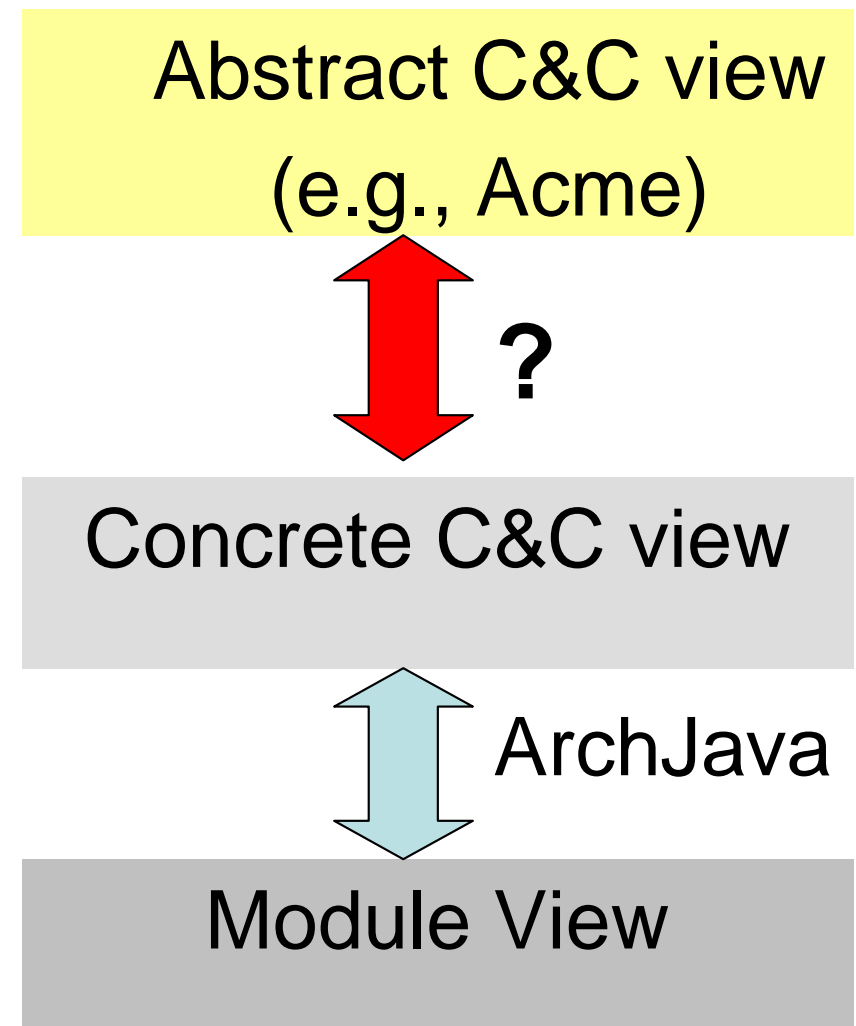
- Benefits of architecture contingent upon correct implementation
 - Program understanding
 - Software evolution
 - Checking architectural constraints
 - Analysis of quality attributes

Conformance with ArchJava

- Extension of Java programming language
- Specify architecture directly within code:
 - Components, Connectors, Ports...
 - Code = architecture specification
- Enforce structural conformance
- Does ***not*** enforce architectural properties
 - Style constraints, analysis of quality attributes...

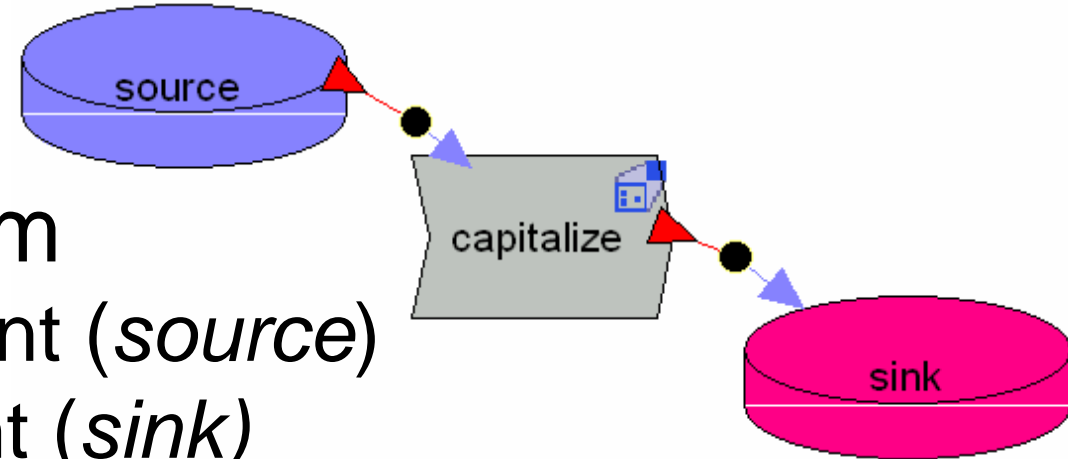
Abstract and Concrete C&C Views

- Abstract C&C view
 - Architect's design view
 - Problem-specific
 - May elide information
- Concrete C&C view
 - Actual communication between implementation components



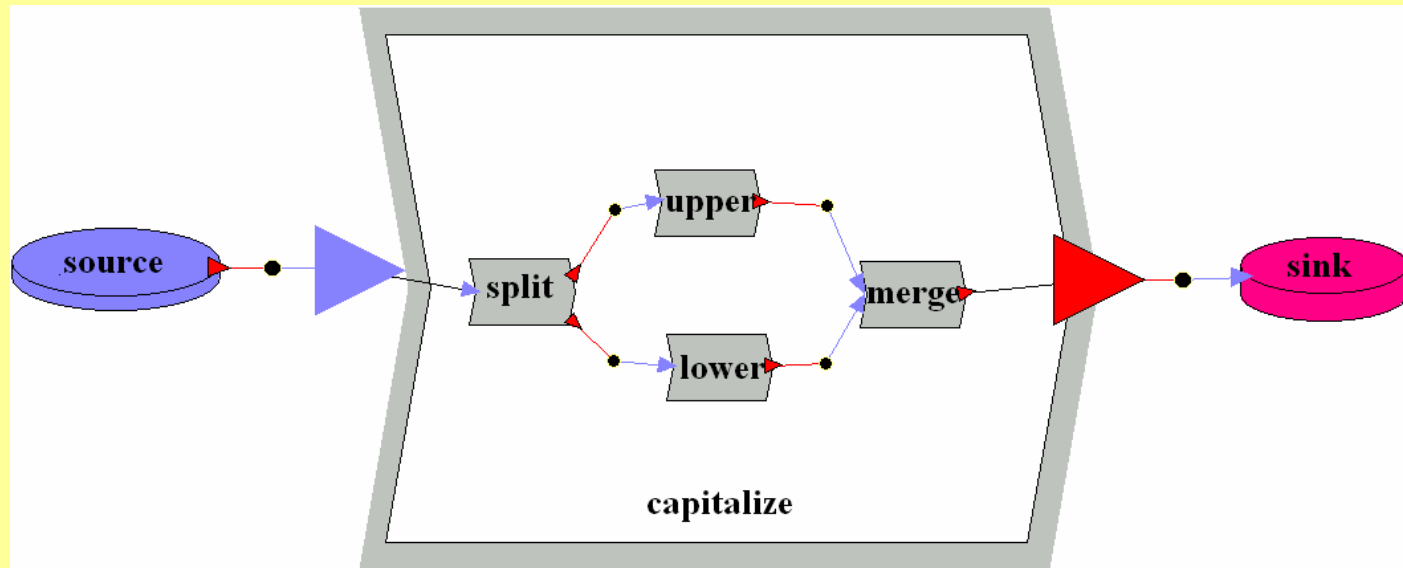
“Never go to sea with two chronometers; take one or three” 6

Running Example: *CaPiTaLiZe*



- Pipe-and-Filter System
 - data source component (*source*)
 - a data sink component (*sink*)
 - a filter component (*capitalize*)
 - two connectors (character pipes)
- Component *capitalize*
 - Receives ASCII characters from *source*
 - Converts characters alternatively to upper or lower case
 - Sends characters on to component *sink*
 - Further decomposed into a sub-architecture consisting of another pipe-and-filter system

Abstract C&C View



Concrete C&C View

```
public component class Capitalize {  
    private final Upper upper = new Upper();  
    private final Lower lower = new Lower();  
    private final Split split = new Split();  
    private final Merge merge = new Merge();  
    public port portIn { requires char getChar(); }  
    public port portOut { provides char getChar(); }  
    connect lower.portOut, merge.portIn1;  
    connect split.portOut2, lower.portIn;  
    connect upper.portIn, split.portOut1;  
    connect merge.portIn2, upper.portOut;  
    glue portOut to merge.portOut;  
    glue portIn to split.portIn;  
}
```

ArchJava implementation of component *capitalize*

Our Approach

- Synchronize C&C views
- Incremental
 - Allow both views to evolve simultaneously
 - Do not require complete code re-generation
- Lightweight
 - Fits into one “wizard” dialog
- Semi-automated
 - The computer does the matching

Synchronization: 5 steps

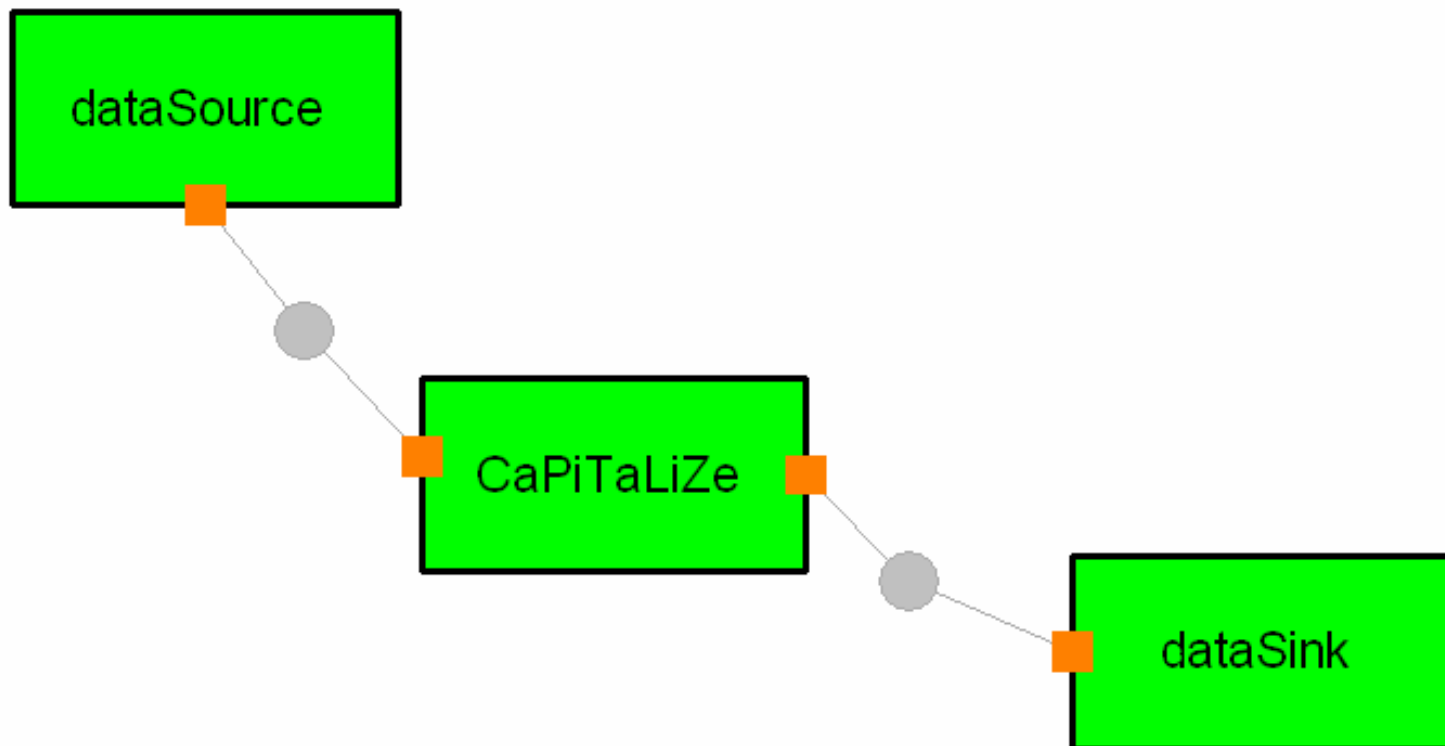
- Step 1: Setup synchronization
- Step 2: View & match types (optional)
- Step 3: View & match instances
- Step 4: View & modify edit script
- Step 5: Confirm & apply edit script (optional)

Demonstration Scenario

- Begin with Acme model
 - Partial Structure
 - Without styles or types
- Synchronize structure with implementation
- Assign styles
- Synchronize with architectural types
 - Match type structures
 - Enables Acme constraint checking

Initial Acme Model

- Structure only
- Not styles, no types



Synchronization: 5 steps

- **Step 1: Setup synchronization**
- Step 2: View & match types (skipped)
- Step 3: View & match instances
- Step 4: View & modify edit script
- Step 5: Confirm & apply edit script

Synchronization: 5 steps

- Step 1: Setup synchronization
- **Step 2: View & match types (skipped)**
- Step 3: View & match instances
- Step 4: View & modify edit script
- Step 5: Confirm & apply edit script

Synchronization: 5 steps

- Step 1: Setup synchronization
- Step 2: View & match types (skipped)
- **Step 3: View & match instances**
- Step 4: View & modify edit script
- Step 5: Confirm & apply edit script

Structural Differences

- Incidental renames
- Independent evolution
 - May forget to update other representation
- Design & Implementation
 - Different structures may be appropriate
 - E.g. hide representation inside a new component
- Types of differences
 - Renames
 - Inserts
 - Deletes
 - Moves
- Detection important for maintaining design properties

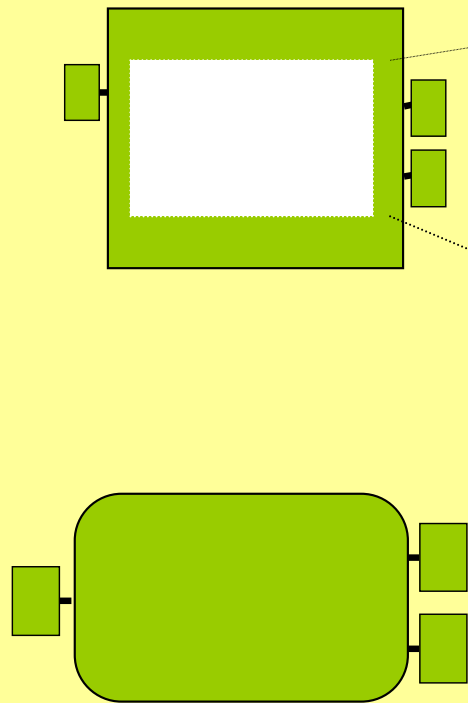
Strategy: Automated detection of differences

Structural Comparison

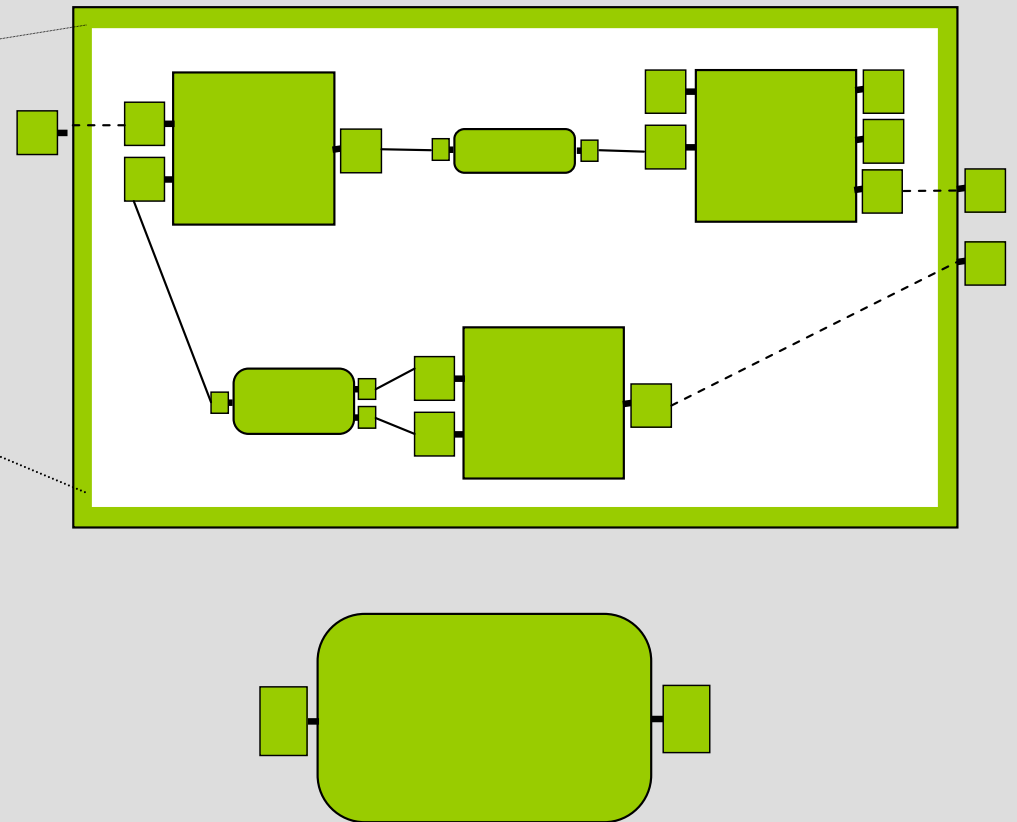
- Reduce to *tree-to-tree correction* problem
- Unordered Labeled Trees
 - General problem proved MAX SNP-HARD
 - Assumptions can produce polynomial time
 - Torsello, A., Hidovic-Rowe, D. and Pelillo, M. Polynomial-Time Metrics for Attributed Trees. *To appear* in IEEE Transaction on Pattern Analysis and Machine Intelligence, 27 (7), 2005.
- We also designed a novel algorithm
 - Initially intended to detect *Moves*
 - Can also detect *Inserts* better!

Insert/Delete Differences

Abstract C&C View

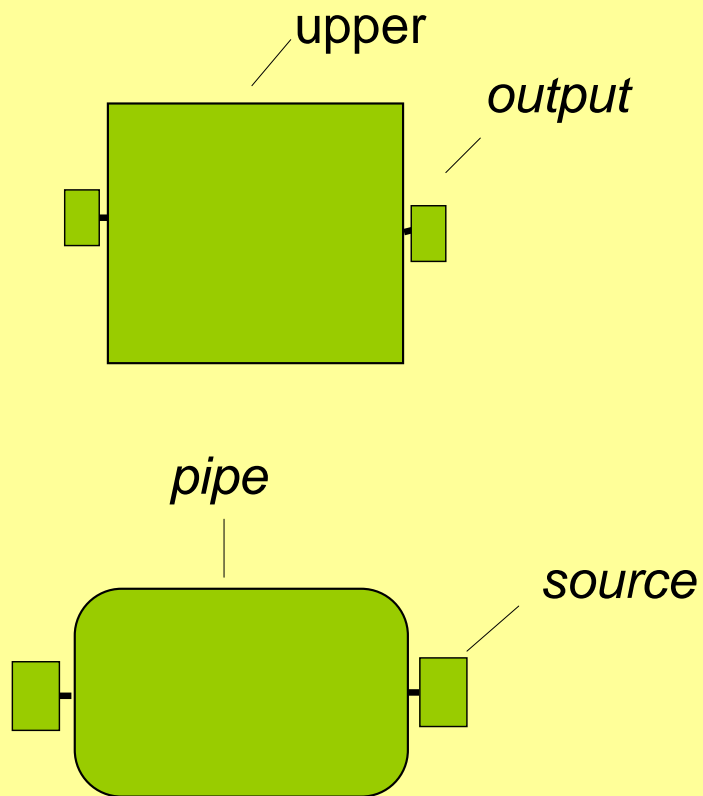


Concrete C&C View

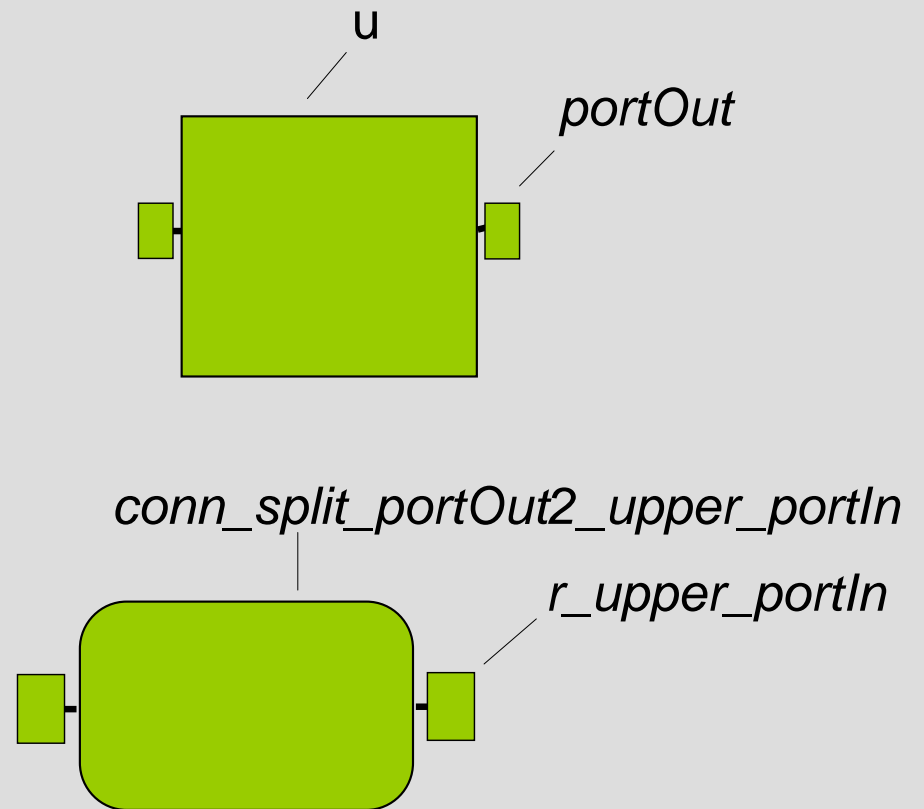


Naming Differences

Abstract C&C View

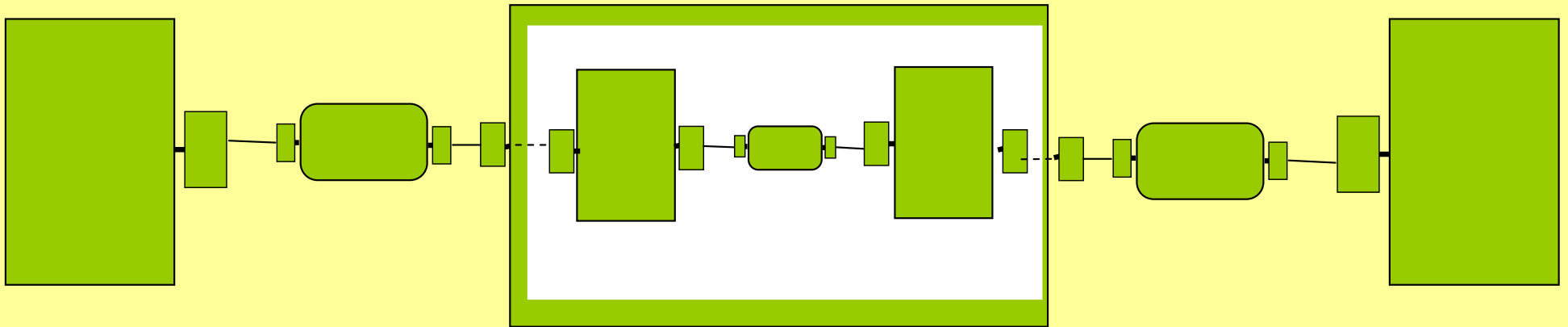


Concrete C&C View

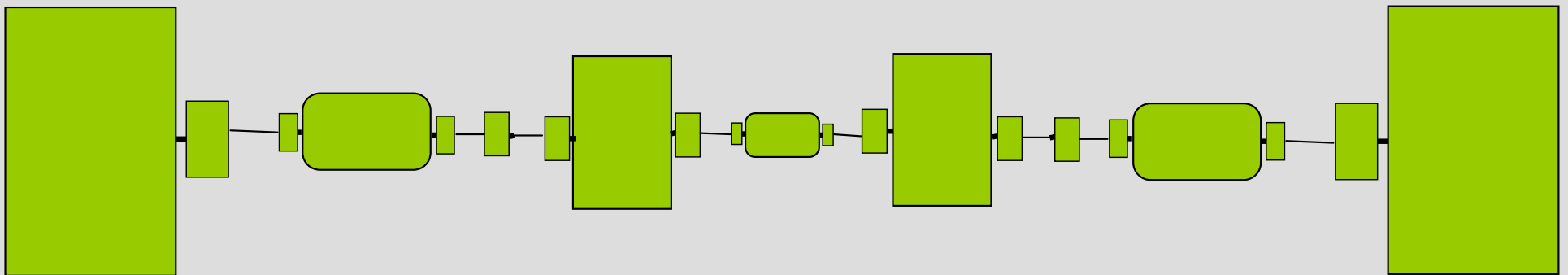


Move Differences

Abstract C&C View



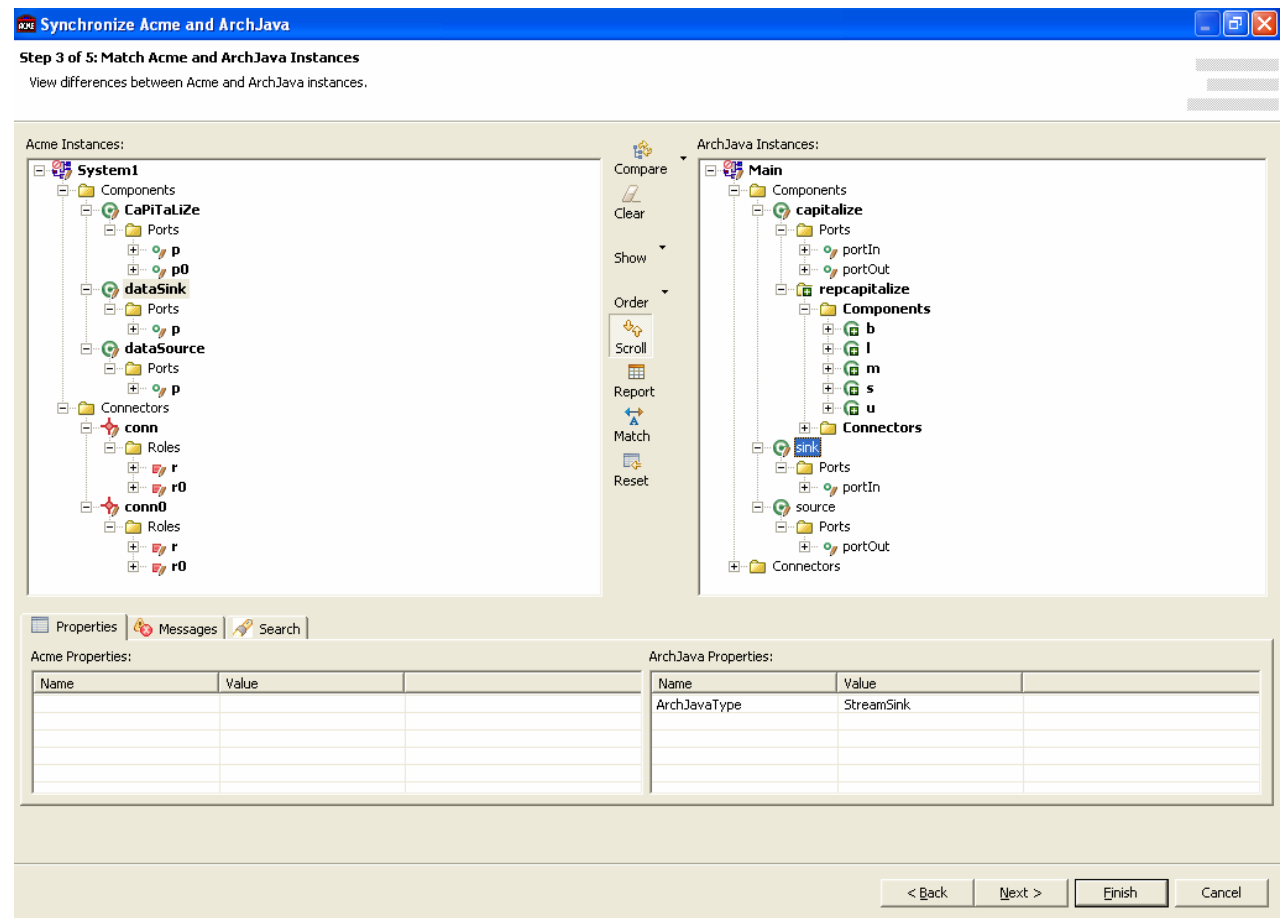
Concrete C&C View



Step 3: Details

- Tree-to-tree correction markers

- Match 
- Insert 
- Delete 
- Rename 
- Move 



Screenshot of the "Synchronize Acme and ArchJava" dialog box, Step 3 of 5: Match Acme and ArchJava Instances. The dialog shows two tree views: "Acme Instances" and "ArchJava Instances". The "Acme Instances" tree shows a hierarchy starting with "System1", containing "Components" (CaPiTaLiZe, dataSink, dataSource) and "Connectors" (conn, conn0). The "ArchJava Instances" tree shows a hierarchy starting with "Main", containing "Components" (capitalize, repcapitalize) and "Connectors" (sink, source). A central toolbar contains icons for Compare, Clear, Show, Order, Scroll, Report, Match, and Reset. Below the trees are two property tables: "Acme Properties" and "ArchJava Properties". The "ArchJava Properties" table has one row with "Name: ArchJavaType" and "Value: StreamSink". At the bottom are navigation buttons: "< Back", "Next >", "Finish", and "Cancel".

- Matching

- Shown with selection tracking

Step 3: Advanced Features

- Direct manipulation
 - manually insert, delete or rename elements
 - generates corresponding edit actions
- Elision
 - selectively hide (and unhide) elements
 - only exclude from comparison
 - instance- or type-based (e.g. “all connectors”)
- Forced matches
 - force a match between two elements
- Manual overrides
 - override or cancel edit action

Synchronization: 5 steps

- Step 1: Setup synchronization
- Step 2: View & match types (skipped)
- Step 3: View & match instances
- **Step 4: View & modify edit script**
- Step 5: Confirm & apply edit script

Step 4: View & modify edit script

Synchronize Acme and ArchJava

Step 4 of 5: (Optional) View and Modify the Edit Script

Please check the Messages tab: 0 error(s), 45 warning(s) found.

Acme Instances:

- System
 - Components
 - capitalize (CaPiTaLiZe)
 - Ports
 - recapitalize
 - Components
 - b
 - Ports
 - portIn
 - portOut
 - l
 - Ports
 - portIn
 - portOut
 - m
 - s
 - u
 - Connectors
 - sink (dataSink)
 - source (dataSource)
 - Connectors
 - conn_capitalize_portOut__sink_portIn (conn0)
 - conn_source_portOut__capitalize_portIn (conn)

Tools: Select All, Check, Auto-Correct, Show, Order

Show Preview

Properties Messages

Element Type	Element Name	Description

< Back Next > Finish Cancel

Step 4: Details

- View merged model in Common supertree
- Modify type assignments
 - Assign/un-assign types
 - Override inferred types
- Cancel unwanted edit actions
- Check edit script for common problems
 - No assigned types
 - Element name using reserved Acme keyword

Synchronization: 5 steps

- Step 1: Setup synchronization
- Step 2: View & match types (optional)
- Step 3: View & match instances
- Step 4: View & modify edit script
- **Step 5: Confirm & apply edit script**

Step 5: Confirm & apply edit script

 Synchronize Acme and ArchJava



Step 5 of 5: Confirm and Apply the Edit Script

Confirm and apply the edit actions on the Acme system.

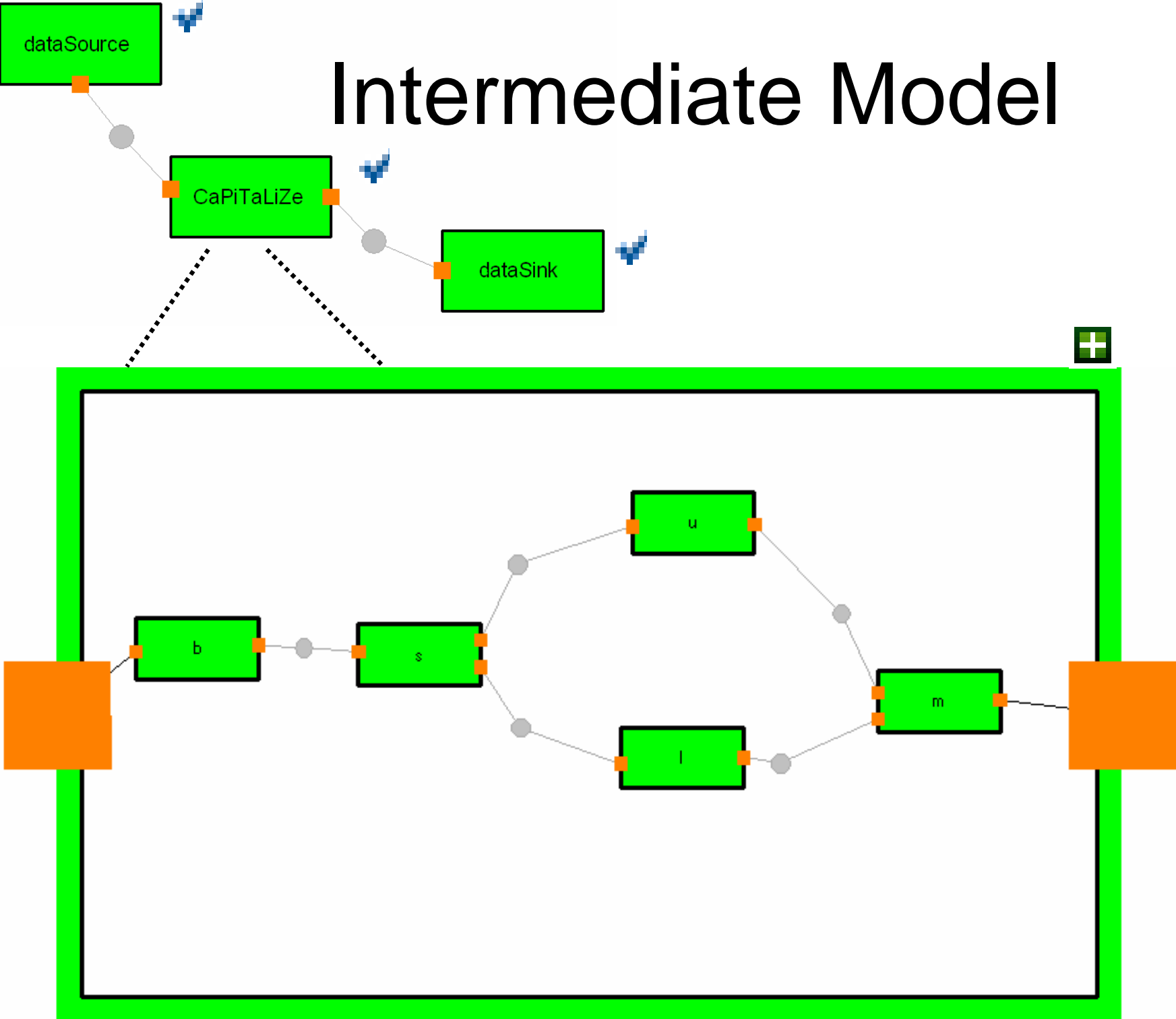


Acme Edit Actions:

```
Rename AcmeComponent : Current Name= 'CaPiTaLiZe' -> New Name = 'capitalize'.
Rename AcmeComponent : Current Name= 'dataSink' -> New Name = 'sink'.
Rename AcmePort : Current Name= 'p' -> New Name = 'portIn'.
Rename AcmeComponent : Current Name= 'dataSource' -> New Name = 'source'.
Rename AcmePort : Current Name= 'p' -> New Name = 'portOut'.
Rename AcmeConnector : Current Name= 'conn0' -> New Name = 'conn__capitalize_portOut__sink_portIn'.
Rename AcmeRole : Current Name= 'r' -> New Name = 'role__capitalize_portOut'.
Rename AcmeRole : Current Name= 'r0' -> New Name = 'role__sink_portIn'.
Rename AcmeConnector : Current Name= 'conn' -> New Name = 'conn__source_portOut__capitalize_portIn'.
Rename AcmeRole : Current Name= 'r0' -> New Name = 'role__capitalize_portIn'.
Rename AcmeRole : Current Name= 'r' -> New Name = 'role__source_portOut'.
Create Representation 'repcapitalize' on Component 'capitalize'.
Create Component 'b' in System [repcapitalize] with Types [].
Create Port 'portIn' on Component 'b' in System [repcapitalize] with Types [].
Create Port 'portOut' on Component 'b' in System [repcapitalize] with Types [].
Create Component 'l' in System [repcapitalize] with Types [].
Create Port 'portIn' on Component 'l' in System [repcapitalize] with Types [].
Create Port 'portOut' on Component 'l' in System [repcapitalize] with Types [].
Create Component 'm' in System [repcapitalize] with Types [].
Create Port 'portIn1' on Component 'm' in System [repcapitalize] with Types [].
Create Port 'portIn2' on Component 'm' in System [repcapitalize] with Types [].
Create Port 'portOut' on Component 'm' in System [repcapitalize] with Types [].
Create Component 's' in System [repcapitalize] with Types [].
Create Port 'portIn' on Component 's' in System [repcapitalize] with Types [].
Create Port 'portOut1' on Component 's' in System [repcapitalize] with Types [].
Create Port 'portOut2' on Component 's' in System [repcapitalize] with Types [].
Create Component 'u' in System [repcapitalize] with Types [].
Create Port 'portIn' on Component 'u' in System [repcapitalize] with Types [].
Create Port 'portOut' on Component 'u' in System [repcapitalize] with Types [].
Create Connector 'conn__b_portOut__s_portIn' in System [repcapitalize] with Types [].
Create Role 'role__b_portOut' on Connector 'conn__b_portOut__s_portIn' in System [repcapitalize] with Types [].
Create Role 'role__s_portIn' on Connector 'conn__b_portOut__s_portIn' in System [repcapitalize] with Types [].
Create Connector 'conn__l_portOut__m_portIn2' in System [repcapitalize] with Types [].
Create Role 'role__l_portOut' on Connector 'conn__l_portOut__m_portIn2' in System [repcapitalize] with Types [].
Create Role 'role__m_portIn2' on Connector 'conn__l_portOut__m_portIn2' in System [repcapitalize] with Types [].
Create Connector 'conn__s_portOut1__u_portIn' in System [repcapitalize] with Types [].
Create Role 'role__s_portOut1' on Connector 'conn__s_portOut1__u_portIn' in System [repcapitalize] with Types [].
Create Role 'role__u_portIn' on Connector 'conn__s_portOut1__u_portIn' in System [repcapitalize] with Types [].
Create Connector 'conn__s_portOut2__l_portIn' in System [repcapitalize] with Types [].
Create Role 'role__l_portIn' on Connector 'conn__s_portOut2__l_portIn' in System [repcapitalize] with Types []
```

< Back Next > Finish Cancel

Intermediate Model



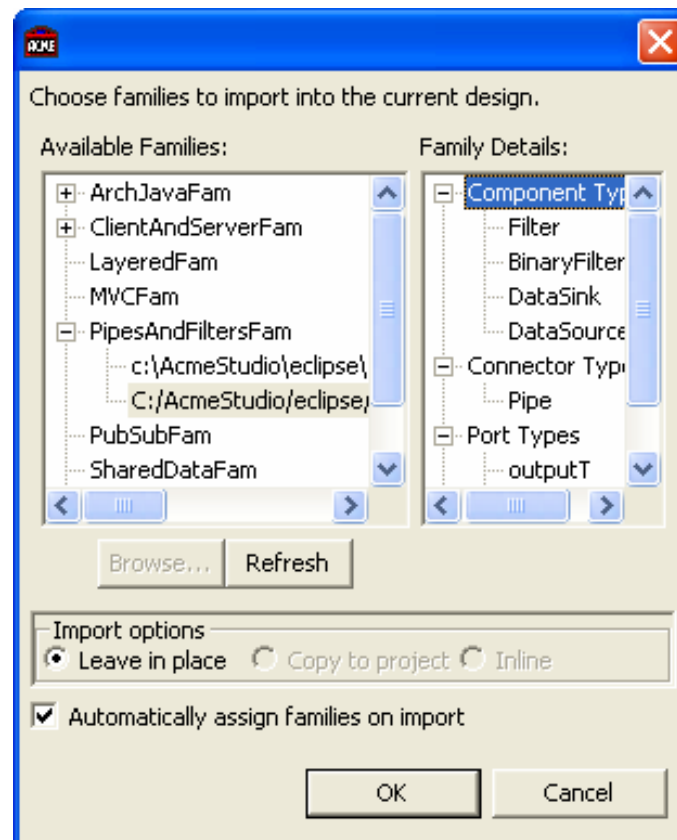
Step 2: View & match types

- Step 1: Setup synchronization
- **Step 2: View & match types**
- Step 3: View & match instances
- Step 4: View & modify edit script
- Step 5: Confirm & apply edit script

Assign Family or Style to System

- Architectural style:
 - Set of types for components, connectors, roles, ports, and properties
 - Set of rules that govern how elements of those types may be used
- Acme system in particular style:
 - Elements use types defined by that style
 - System satisfies rules of that style

Assign Style



Step 2: View & match types

Synchronize Acme and ArchJava

Step 2 of 5: (Optional) Match Acme and ArchJava Types
Optionally view and match Acme types and ArchJava types

Acme Types:

- PipesAndFiltersFam
 - Component Types
 - BinaryFilter
 - DataSink
 - DataSource
 - Filter
 - Connector Types
 - Pipe
 - Port Types
 - inputT
 - outputT
 - Role Types

ArchJava Types:

- ArchJava
 - Component Types
 - ANY
 - Capitalize
 - CharBuffer
 - Lower
 - Main
 - Merge
 - Split
 - StreamSink
 - StreamSource
 - Upper
 - Connector Types
 - ANY
 - Roles
 - Port Types
 - ANY
 - PROVIDE_AND_REQUIRE
 - PROVIDE_ONLY
 - REQUIRE_ONLY
 - Role Types

Match
Unmatch
Reset
Show
Order
Check

Properties | **Messages**

Acme Properties:

Name	Value	

ArchJava Properties:

Name	Value	
AcmeFamilyType	PipesAndFiltersFam.inputT	

< Back Next > Finish Cancel

Matching Type Structures between Abstract and Concrete C&C Views

Acme Types

- Predicate-based type system
- Types = logical predicates
- Architectural Style
 - Constraints (invariants or heuristics)
- Interfaces optional
 - Properties on ports

ArchJava Types

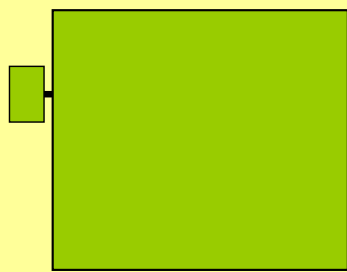
- Conventional type system
- ArchJava Types
 - Interface of provided and required functionality
- Some types not first-class
 - Port types, role types..

Matching Type Structures

Abstract C&C View

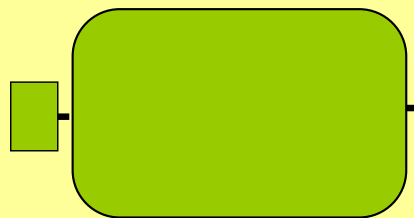
system: PipeAndFilterStyle

split: FilterT



output: p_outputT

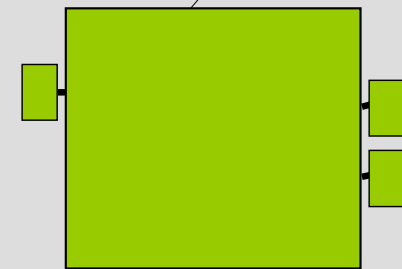
charPipe: PipeT



source: r_sourceT

Concrete C&C View

s: SplitFilter



out: ?

conn_1: ?



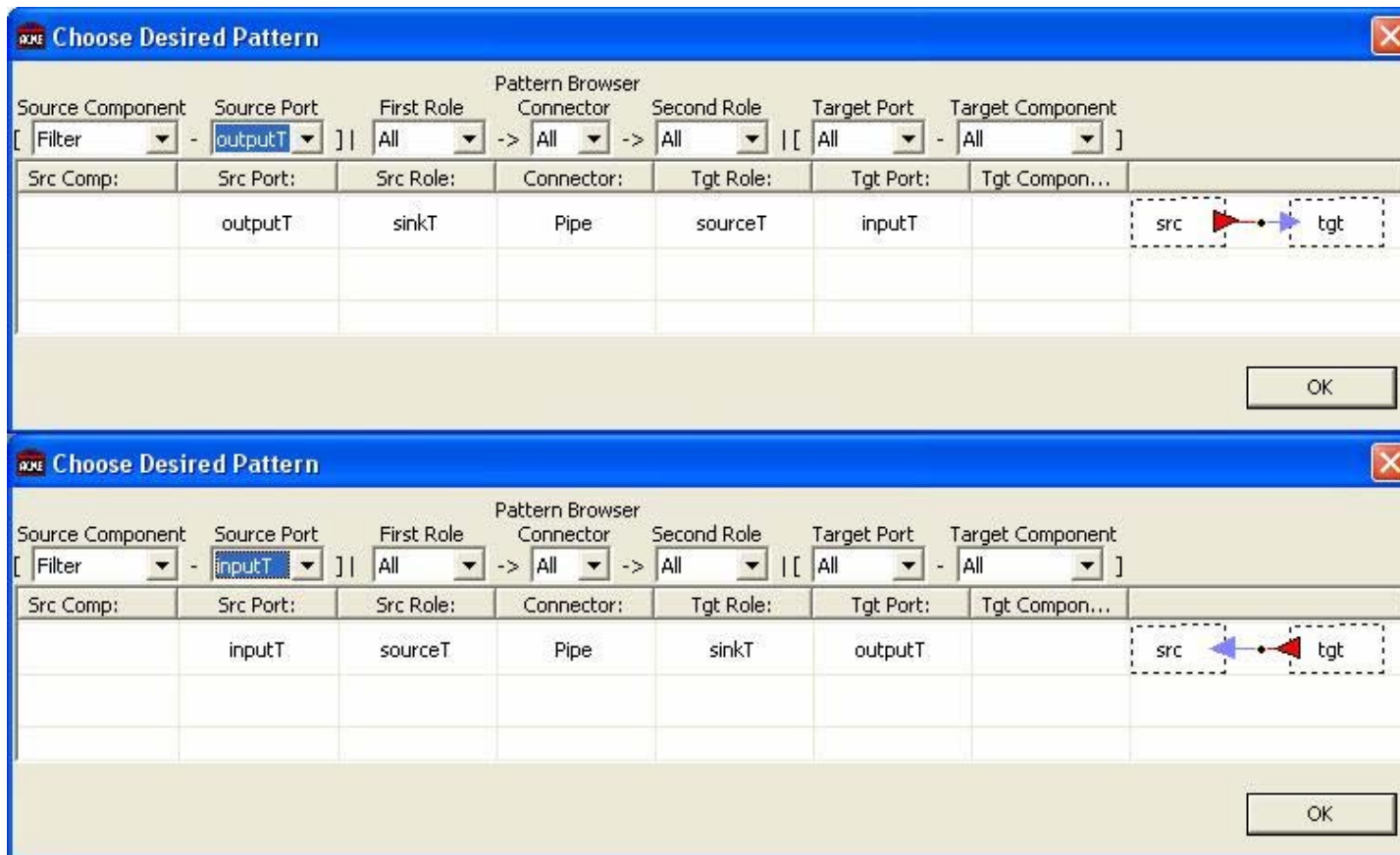
r1: ?

Step 2: Details

- Match explicit types when possible
 - Acme Component Type ↔ ArchJava Component Type
- Assign types to instances when no explicit type
 - Acme Port Type ↔ ArchJava Port instances
- Special wildcards (type *ANY*)
 - Acme Connector Type ↔ ArchJava Connector instances
 - Acme Port Type ↔ ArchJava Port instances with only provided methods, only required methods, PROVIDE_ONLY, REQUIRE_ONLY, ...
- Infer types when possible
 - Role type based on style specific “connection patterns”

Style “Connection Patterns”

- Infer type of connector role (e.g., *sourceT*) based on source component type (e.g., *Filter*), source port type (e.g., *inputT*), and connector type (e.g., *Pipe*)



Step 3: View & match instances

- Step 1: Setup synchronization
- Step 2: View & match types
- **Step 3: View & match instances**
- Step 4: View & modify edit script
- Step 5: Confirm & apply edit script

Step 3: View & match instances

Synchronize Acme and ArchJava

Step 3 of 5: Match Acme and ArchJava Instances
View differences between Acme and ArchJava instances.

Acme Instances:

- System1
 - Components
 - capitalize
 - Ports
 - p0
 - recapitalize
 - Components
 - b
 - l
 - m
 - s
 - u
 - Connectors
 - conn_b_portOut__s_portIn
 - conn_l_portOut__m_portIn2
 - conn_s_portOut1__u_portIn
 - conn_s_portOut2__l_portIn
 - conn_u_portOut__m_portIn1
 - sink
 - source

ArchJava Instances:

- Main
 - Components
 - capitalize
 - Ports
 - portIn
 - portOut
 - recapitalize
 - Components
 - b
 - l
 - m
 - s
 - u
 - Connectors
 - sink
 - source
 - Connectors
 - conn_capitalize_portOut__sink_portIn
 - Roles
 - role_capitalize_portOut
 - role_sink_portIn

Compare
Clear
Show
Order
Scroll
Report
Match
Reset

Properties Messages Search

Acme Properties:

Name	Value

ArchJava Properties:

Name	Value
IsDynamic	false
AcmeFamilyType	PipesAndFiltersFam.inputT

< Back Next > Finish Cancel

Step 4: View & modify edit script

- Step 1: Setup synchronization
- Step 2: View & match types
- Step 3: View & match instances
- **Step 4: View & modify edit script**
- Step 5: Confirm & apply edit script

Step 4: Details

- Types affect processing of the edit script
 - If component instance inherits ports from its assigned type
 - *Filter* has ports *input: inputT* and *output: outputT*
 - May need not create additional ports on the component instance
 - May rename a port to match name declared in architectural type
 - Rename *portIn* to *input*; *portOut* to *output*

Step 5: Confirm & apply edit script

Synchronize Acme and ArchJava

Step 5 of 5: Confirm and Apply the Edit Script

Confirm and apply the edit actions on the Acme system.

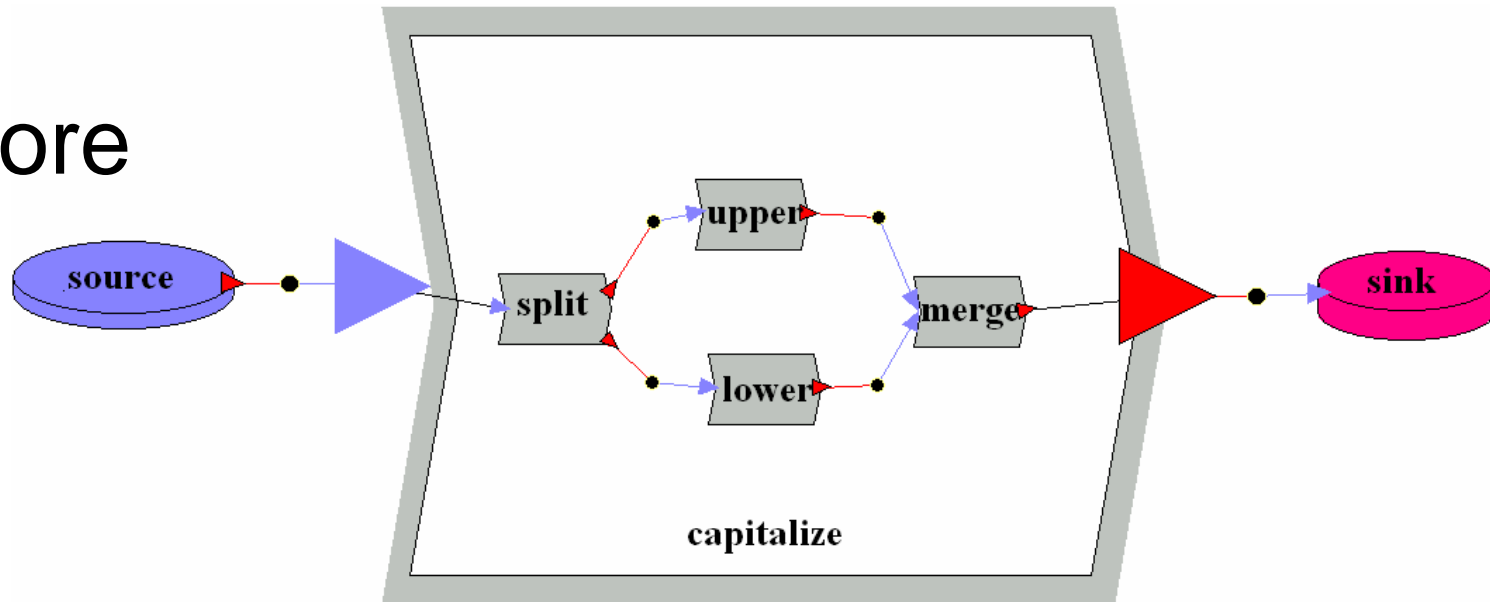
Acme Edit Actions:

```
Rename AcmePort : Current Name= 'p' -> New Name = 'input',
Rename AcmePort : Current Name= 'p0' -> New Name = 'output',
Rename AcmePort : Current Name= 'portOut2' -> New Name = 'output',
Rename AcmeRole : Current Name= 'role__capitalize_portOut' -> New Name = 'sink',
Rename AcmeRole : Current Name= 'role__s_portOut2' -> New Name = 'sink',
Rename AcmeRole : Current Name= 'role__l_portOut' -> New Name = 'sink',
Rename AcmeRole : Current Name= 'role__sink_portIn' -> New Name = 'source',
Rename AcmePort : Current Name= 'portIn' -> New Name = 'input',
Rename AcmePort : Current Name= 'portIn' -> New Name = 'input',
Rename AcmeRole : Current Name= 'role__s_portOut1' -> New Name = 'sink',
Rename AcmePort : Current Name= 'portOut' -> New Name = 'output',
Rename AcmePort : Current Name= 'portIn1' -> New Name = 'input',
Rename AcmePort : Current Name= 'portOut' -> New Name = 'output',
Rename AcmeRole : Current Name= 'role__m_portIn2' -> New Name = 'source',
Rename AcmePort : Current Name= 'portOut' -> New Name = 'output',
Rename AcmePort : Current Name= 'portOut' -> New Name = 'output',
Rename AcmePort : Current Name= 'portIn' -> New Name = 'input',
Rename AcmePort : Current Name= 'portIn' -> New Name = 'input',
Rename AcmeRole : Current Name= 'role__u_portOut' -> New Name = 'sink',
Rename AcmeRole : Current Name= 'role__l_portIn' -> New Name = 'source',
Rename AcmeRole : Current Name= 'role__capitalize_portIn' -> New Name = 'source',
Rename AcmePort : Current Name= 'portIn' -> New Name = 'input',
Rename AcmeRole : Current Name= 'role__u_portIn' -> New Name = 'source',
Rename AcmeRole : Current Name= 'role__source_portOut' -> New Name = 'sink',
Rename AcmeRole : Current Name= 'role__b_portOut' -> New Name = 'sink',
Rename AcmePort : Current Name= 'portIn2' -> New Name = 'input',
Rename AcmePort : Current Name= 'portOut' -> New Name = 'output',
Rename AcmeRole : Current Name= 'role__m_portIn1' -> New Name = 'source',
Rename AcmePort : Current Name= 'portOut1' -> New Name = 'output',
Rename AcmeRole : Current Name= 'role__s_portIn' -> New Name = 'source',
Rename AcmeRole : Current Name= 'role__b_portOut' -> New Name = 'sink',
Rename AcmeRole : Current Name= 'role__s_portIn' -> New Name = 'source',
Rename AcmePort : Current Name= 'portOut1' -> New Name = 'output',
Rename AcmePort : Current Name= 'portOut' -> New Name = 'output',
Rename AcmeRole : Current Name= 'role__capitalize_portIn' -> New Name = 'source',
Rename AcmeRole : Current Name= 'role__u_portIn' -> New Name = 'source',
Rename AcmeRole : Current Name= 'role__s_portOut1' -> New Name = 'sink',
Rename AcmePort : Current Name= 'portIn' -> New Name = 'input',
Rename AcmeRole : Current Name= 'role__m_portIn2' -> New Name = 'source',
Rename AcmePort : Current Name= 'portOut' -> New Name = 'output'
```

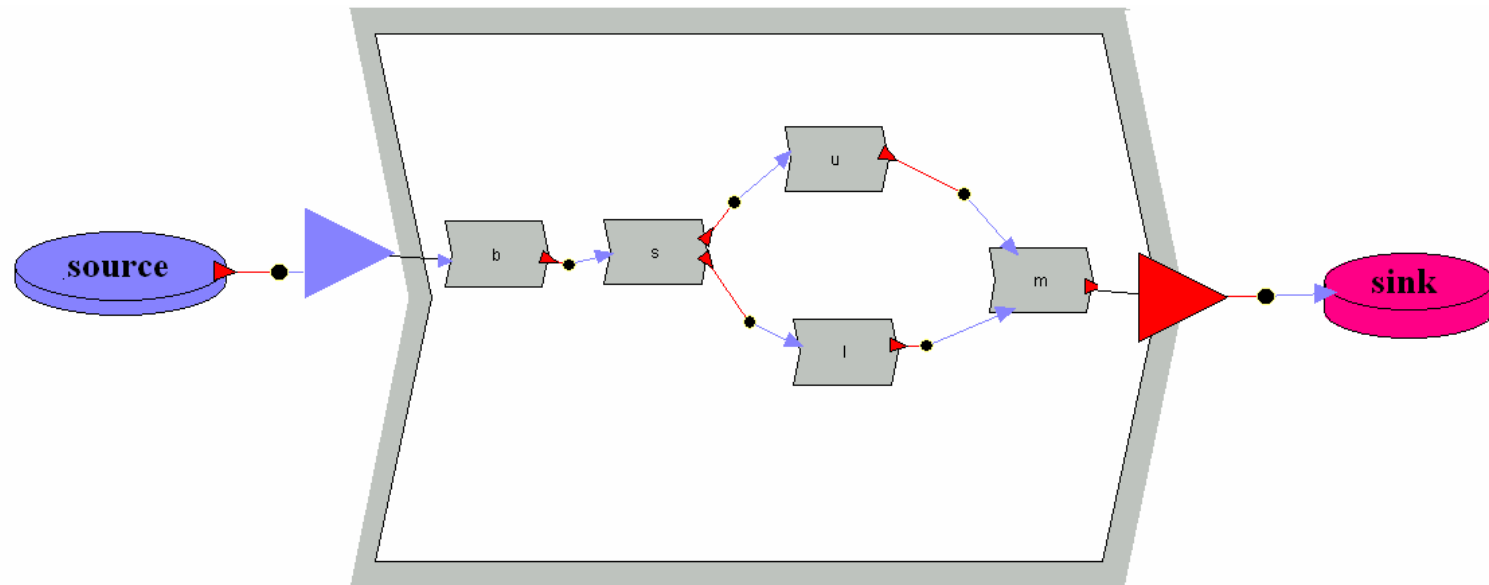
< Back Next > Finish Cancel

Final Result

Before



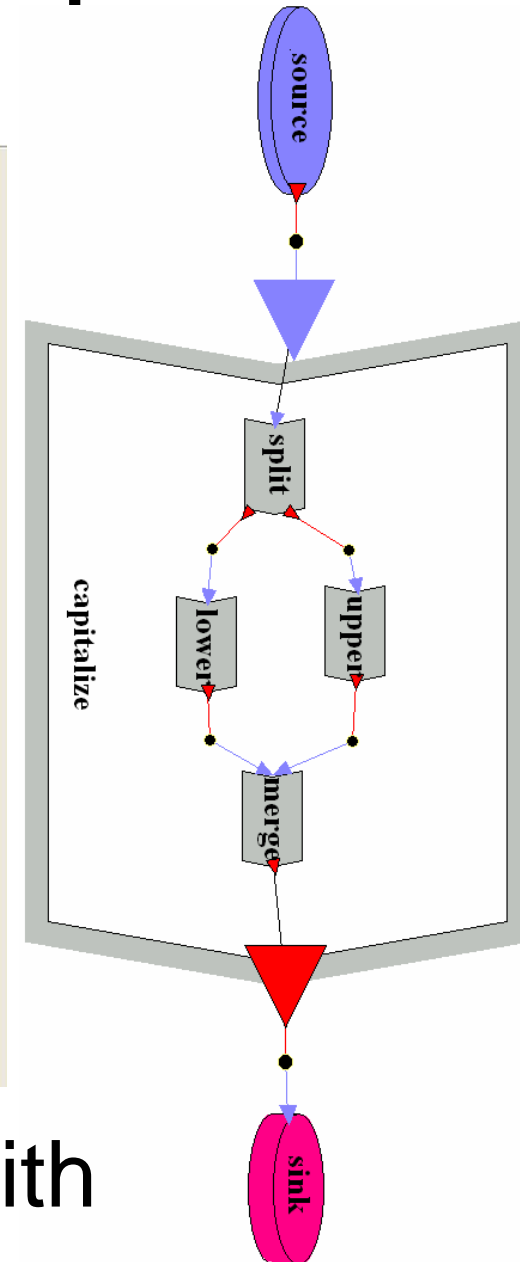
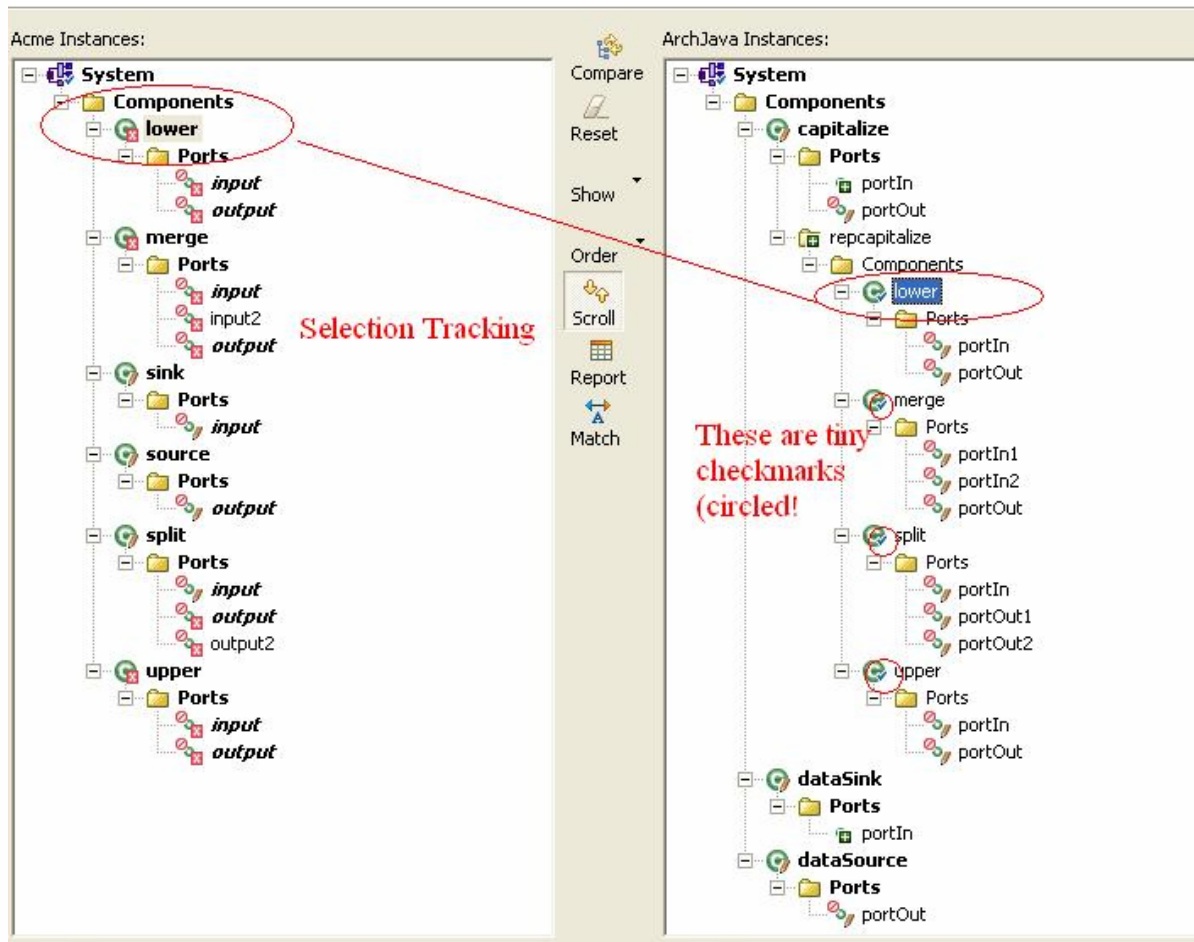
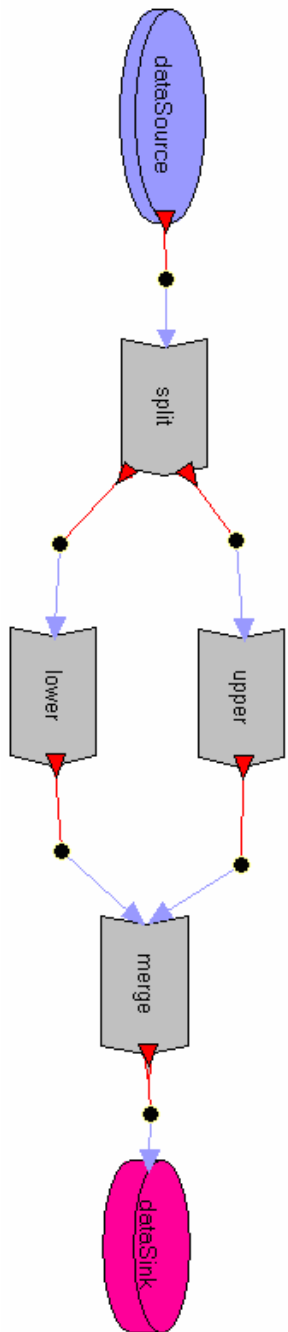
After



What we didn't tell you

- Automated refinement of conceptual C&C view into skeleton code
- Automated abstraction of a C&C view from an implementation
- Structurally compare two versions of an implementation
- Structurally compare two versions of an architectural model

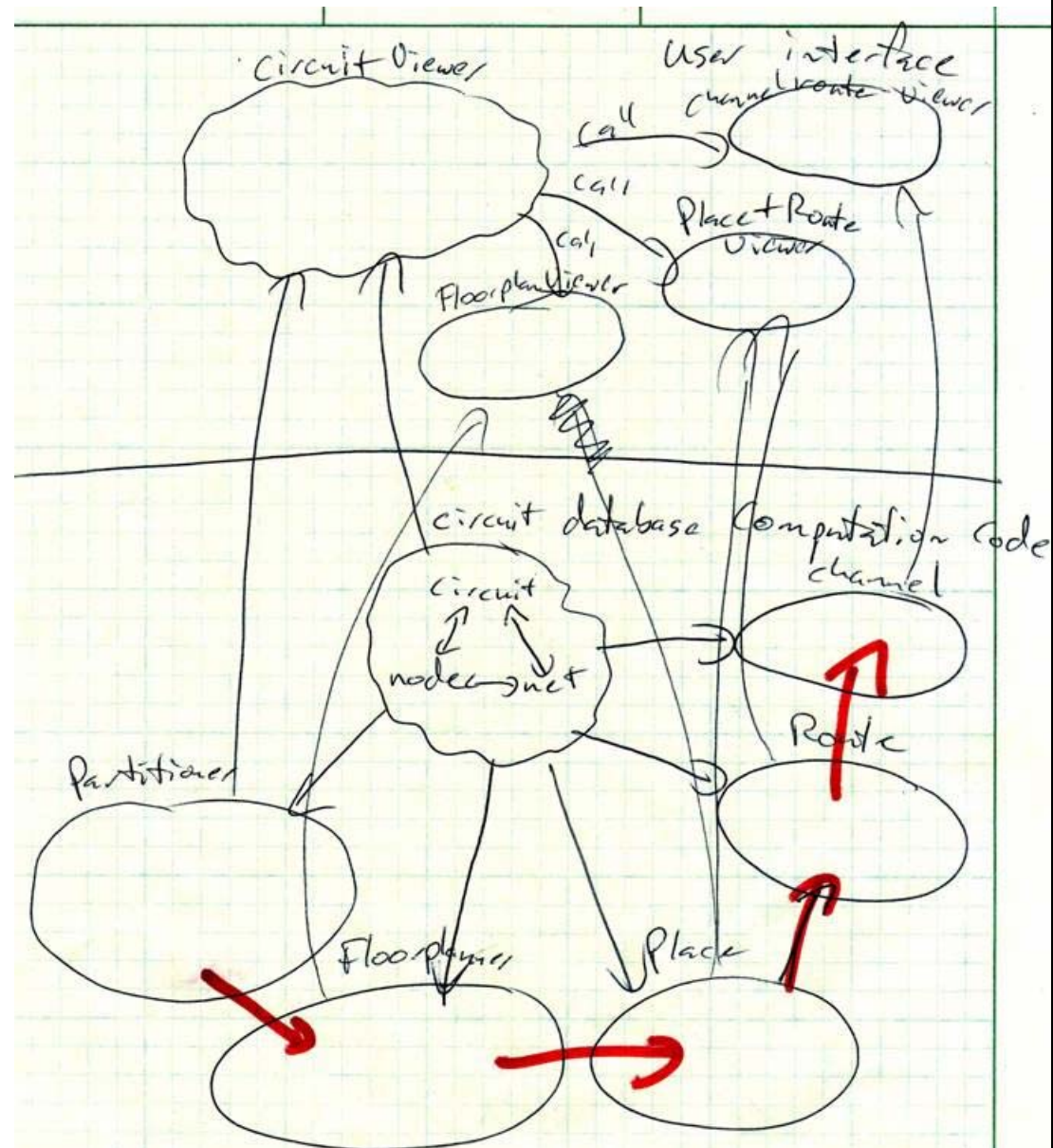
Detecting Moves Example



E.g., replace a component with its representation

Stay tuned for more!

- Extended Example on Friday's informal demo session
- ArchJava architecture consisting of
 - Over 20 components, 80 ports, several subsystems



Conclusion

- Our approach encourages continuous use of architectural views and analyses throughout the software life cycle
- Work at appropriate level of abstraction
 - Architectural styles, properties, analyses, ...
- Ensure that design is proper abstraction of implementation

Questions?

References

- Acme
 - <http://www.cs.cmu.edu/~acme>
- ArchJava
 - <http://archjava.fluid.cs.cmu.edu/>