

## Problem: allocating resources

- Congestion control
- Quality of service

# Congestion Control and Resource Allocation

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The hand that hath made you fair hath made you good.  
--- William Shakespeare

Acknowledgement: this lecture is partially based on the slides of Dr. Larry Peterson

# Outline (Quality of Service)

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- Real-time Applications
- QoS support
  - Integrated Services
  - Differentiated Services

# Outline

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# Real-time Applications

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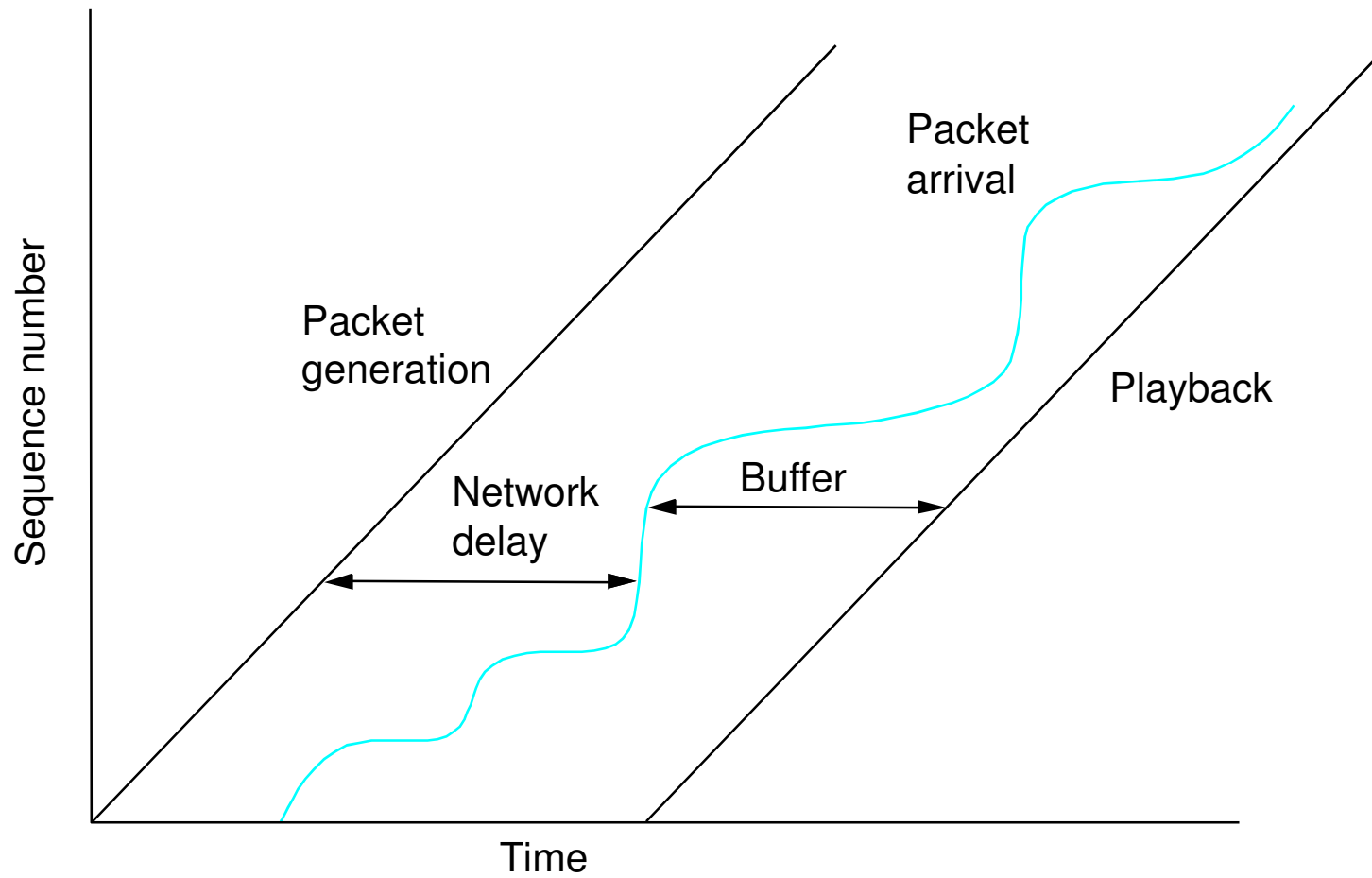
- Require “deliver on time” assurances
  - must come from *inside* the network (because end-to-end retransmission may render the delay to be too huge that data becomes useless even if delivered)



- Example application (audio)
  - sample voice once every 125us
  - each sample has a *playback time*
  - packets experience variable delay in network
  - add constant factor to playback time: *playback point*

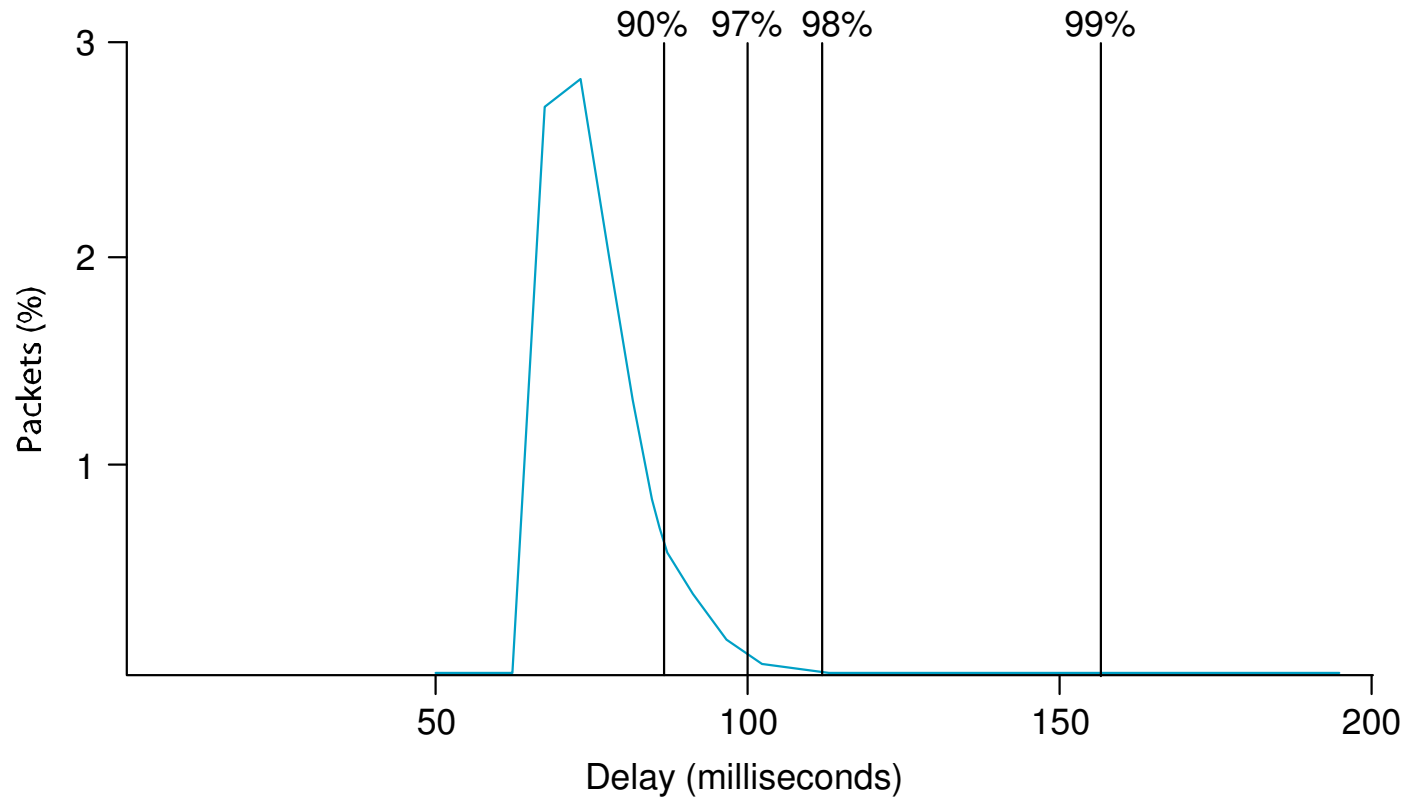
# Playback Buffer

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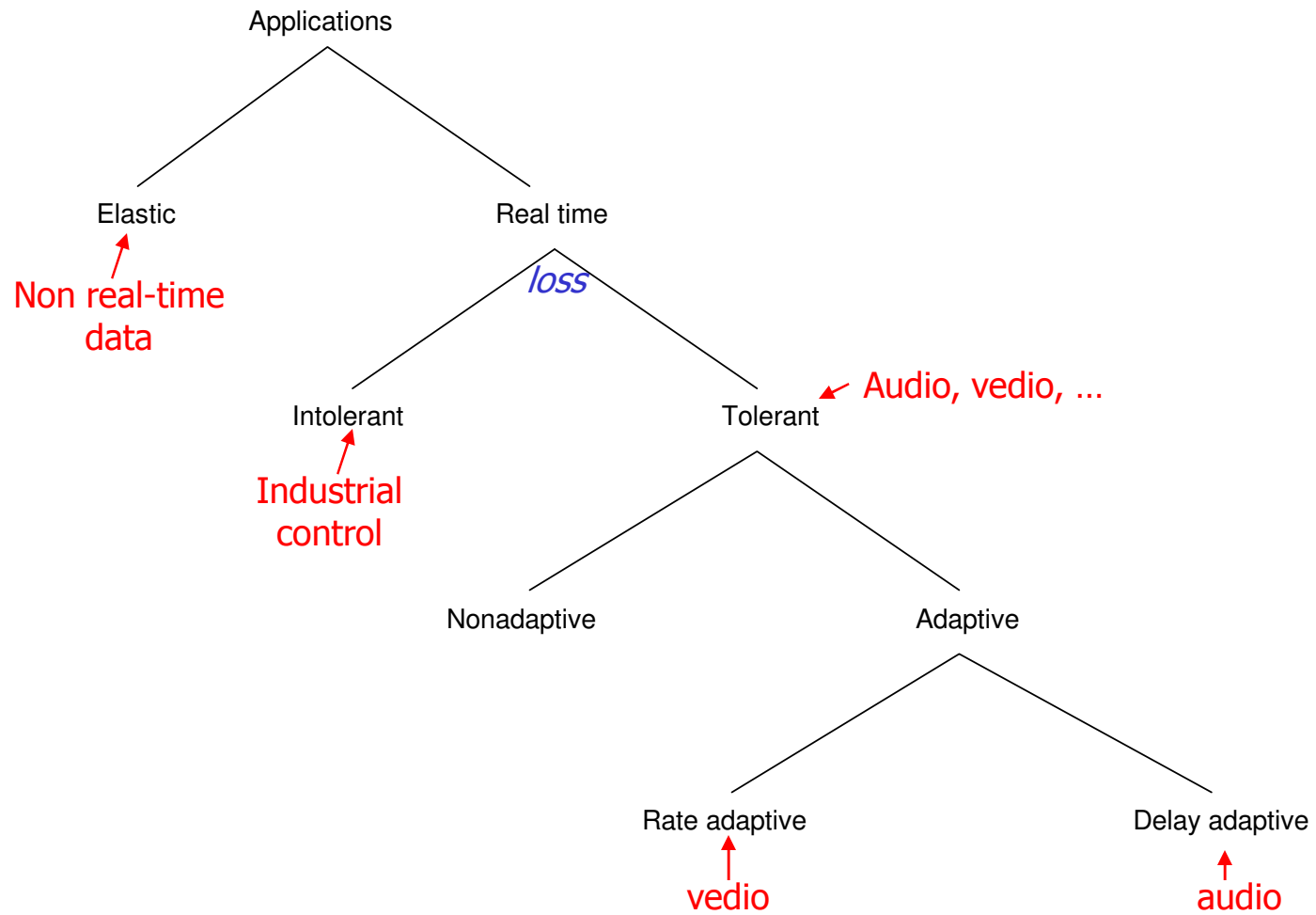
# Example Distribution of Delays (of an Internet connection)

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# Taxonomy of real-time applications

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# Approaches to QoS support

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- Objective: to provide different service to different applications
- Two broad categories
  - *Fine-grained* approaches: QoS support per individual applications/flows
    - Integrated services
  - *Coarse-grained* approaches: QoS support per classes of data or aggregated traffic
    - Differentiated services

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# Integrated Services (IntServ)

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- Two service classes
  - Guaranteed: for intolerant applications
  - controlled-load: for tolerant, adaptive applications
    - To emulate a lightly loaded network, using WFQ to isolate controlled load traffic from others
- Mechanisms
  - Flowspecs
  - Admission control
  - Reservation protocol
  - Packet classifying & scheduling

# Flowspec

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- ***Tspec***: describes flow's traffic characteristics
  - average bandwidth + burstiness: *token bucket* filter
  - must have a token to send a byte; must have  $n$  tokens to send  $n$  bytes
  - token rate  $r$ , bucket depth  $B$
  - start with no tokens
  - accumulate tokens at rate of  $r$  per second
  - can accumulate no more than  $B$  tokens
- ***Rspec***: describes service requested from network
  - guaranteed: delay target
  - controlled-load: none

# Admission Control

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- Decide if a new flow can be supported
- Answer depends on service class
- Not the same as *policing*
  - Admission control is applied on a per-flow basis
  - Policing is applied on a per-packet basis to make sure a flow abides by the agreement

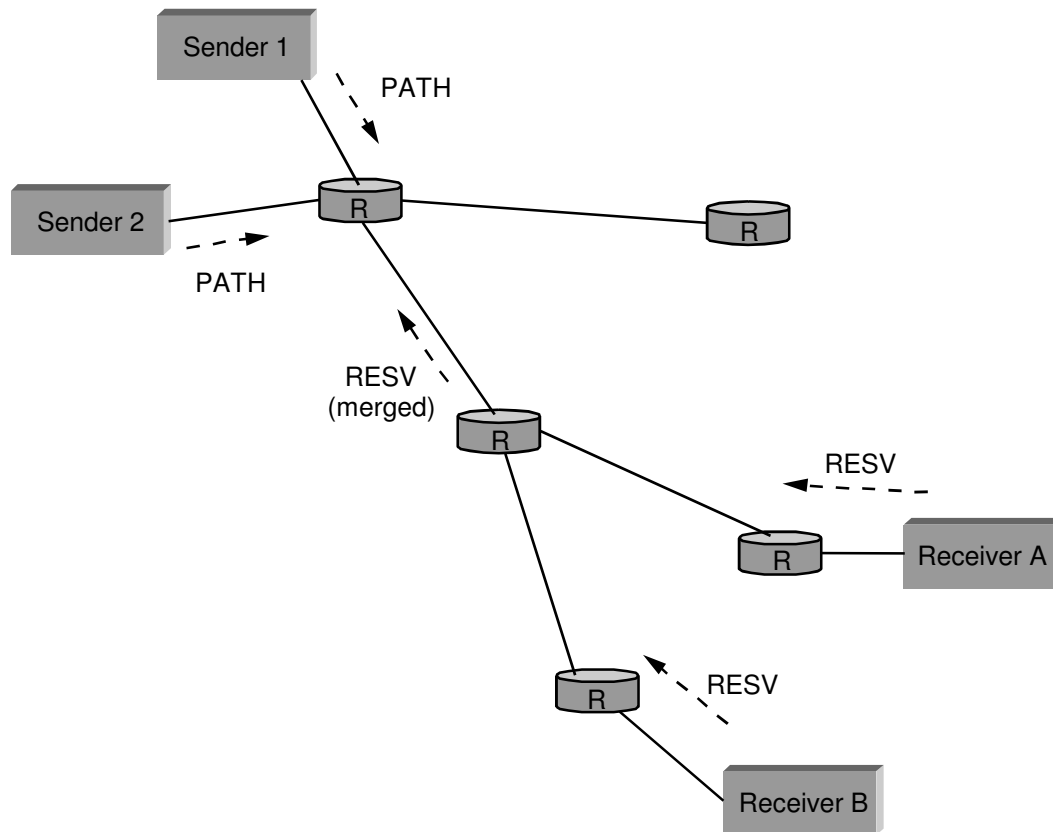
# Reservation Protocol

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- Called *signaling* in ATM
- Proposed Internet standard: RSVP (resource reservation protocol)
  - Consistent with the robustness of today's connectionless model
    - Uses soft state (refresh periodically)
  - Designed to support multicast
  - Receiver-oriented
    - Different from circuit switching which is sender-oriented/initiated in "resource reservation"
  - Two messages: PATH and RESV
    - Source transmits PATH messages every 30 seconds
    - Destination responds with RESV message
  - Merge requirements in case of multicast

# RSVP Example

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# RSVP vs. ATM (Q.2931)

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## ■ RSVP

- receiver generates reservation
- soft state (refresh/timeout)
- separate from route establishment
- QoS can change dynamically
  - thanks to soft-state and thus periodic update
- receiver heterogeneity

## ■ ATM

- sender generates connection request
- hard state (explicit delete)
- concurrent with route establishment
- QoS is static for life of connection
- uniform QoS to all receivers
  - Because it is sender-centric

# Packet classifying & scheduling

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- Classification: associate each packet with the appropriate reservation
  - IPv4: by <source & destination addresses, source & destination ports, protocol number>
  - IPv6: can also by *FlowLabel*
- Scheduling: manage queues so each packet receives the requested service

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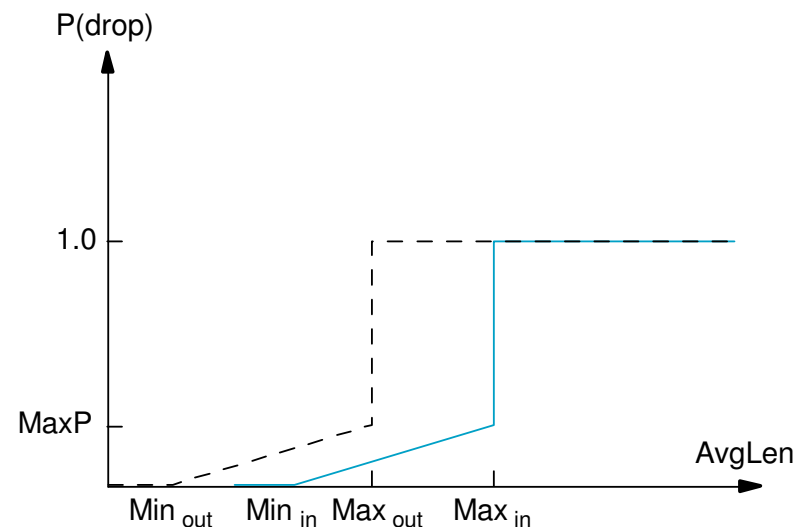
# Differentiated Services (DiffServ)

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- Problem with IntServ: unscalable to maintain per-flow state
- Idea: segregate packets into a small number of *classes*
  - e.g., premium vs. best-effort
- Packets marked according to class at edge of network
- Core routers implement some per-hop-behavior (PHB)

# Examples of DiffServ PHB

- Expedited Forwarding (EF): real-time
  - rate-limit EF packets at the edges, so as not to exceed network capacity
  - PHB implemented with class-based priority queues or WFQ
- Assured Forwarding (AF): realibility
  - customers sign service agreements with ISPs
  - edge routers mark packets as being "in" or "out" of profile
  - core routers run RIO: RED with in/out
    - *out* packets are dropped earlier than *in* packets



# Summary of congestion control & resource allocation

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- Queuing Discipline
- Congestion control
  - Reacting to Congestion
  - Avoiding Congestion
- QoS support
  - Integrated Services
  - Differentiated Services

# Discussion

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- TCP in wireless networks?
  - Packet loss may also be due to link unreliability, in addition to queue overflow
- Congestion control and QoS in
  - wireless networks in general
  - sensor networks
  - heterogeneous networks involving both wireline and wireless communications

# Further readings

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- An early overview
  - M. Gerla, L. Kleinrock, *Flow Control: A Comparative Survey*, IEEE Transactions on Communications, April 1980
- Scheduling
  - A. Demers, S. Keshav, and S. Shenker, *Analysis and Simulation of a Fair Queuing Algorithm*, ACM SIGCOMM'89
- Congestion control
  - V. Jacobson, *Congestion Avoidance and Control*, ACM SIGCOMM'88
  - K. Ramakrishnan, R. Jain, *A Binary Feedback Scheme for Congestion Avoidance in Computer Networks with a Connectionless Network Layer*, ACM Transactions on Computer Systems

## Further readings (contd.)

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- IntServ

- D. Clark, S. Shenker, L. Zhang, *Supporting Real-time Applications in an Integrated Services Packet Network: Architecture and Mechanism*, ACM SIGCOMM'92
- R. Braden, D. Clark, S. Shenker, *Integrated Services in the Internet Architecture: An Overview*, RFC 1633, Sept. 1994
- L. Zhang, S. Deering, D. Estrin, S. Shenker, D. Zappala, *RSVP: A New Resource Reservation Protocol*, IEEE Network, Sept. 1993

## Further readings (contd.)

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- Diffserv

- D. Clark, *Internet Cost Allocation and Pricing*, Internet Economics, 1997
- D. Clark, W. Fang, *Explicit Allocation of Best-effort Packet Delivery Service*, IEEE/ACM Transactions on Networking, Aug. 1998
- S. Blake, D. Black, M. Carlson, E. Davies, Z. Wang, W. Weiss, *An Architecture for Differentiated Services*, RFC 2475, Dec. 1998
- B. Davie et al., *An Expedited Forwarding PHB (per-hop behavior)*, RFC 3246, Mar. 2002

# Assignments

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- Exercise#5
  - Chapter 6: Exercises 6, 10, 16, 47, 50